

ASTRO® XTS™ 5000

Digital Portable Radio, Model III

Quick Reference Card

Product Safety and RF Exposure Compliance



ATTENTION!

This radio is restricted to occupational use only to satisfy FCC RF energy exposure requirements. Before using this product, read the RF energy awareness information and operating instructions in the Product Safety and RF Exposure booklet enclosed with your radio (Motorola Publication part number 68P61067C7W) to ensure compliance with RF energy exposure limits.



Write your radio's programmed features on the dotted lines.

Radio On/Off

- 1 On - On/Off/Volume knob clockwise.
- 2 Off - On/Off/Volume knob counterclockwise.

Zones/Channels

- 1 Zone - Zone switch to desired zone.
- 2 Channel - Channel switch to desired channel.

Receive/Transmit

- 1 Radio on and select zone/channel.
- 2 Listen for a transmission.
 - or -Press and hold Volume Set button.
 - or -Press Monitor button and listen for activity.
- 3 Adjust volume, if necessary.
- 4 Press PTT to transmit; release to receive.

Send Emergency Alarm

Radio on and press **Emergency** button. Display shows current zone/channel, and **EMERGENCY**. Red LED lights; you hear short, medium-pitched tone.

Note: To exit emergency at any time, press and hold **Emergency** button.

When acknowledgment is received, you hear four beeps; alarm ends; radio exits emergency.

Send Emergency Call

- 1 Radio on and press **Emergency** button.

Note: To exit emergency at any time, press and hold **Emergency** button.
- 2 Press and hold PTT. Announce your emergency into the microphone.
- 3 Release PTT to end call.
- 4 Press and hold **Emergency** button to exit emergency.

Send Silent Emergency Alarm

- 1 Radio on and press **Emergency** button. Display does not change; you see no LED; you hear no tone.

Note: To exit emergency at any time, press and hold **Emergency** button.
- 2 Silent emergency continues until you:
 - Press and hold **Emergency** button to exit emergency state.
 - or -
 - Press and release PTT to exit silent emergency and enter regular emergency (alarm, call, or alarm with call).

Motorola Instruction Manual User Guide

**National Institute of Standards and
Technology (U.S.)**



Motorola Instruction Manual User Guide:

Introduction to Digital Signal Processing and Filter Design B. A. Shenoi, 2005-10-19 A practical and accessible guide to understanding digital signal processing Introduction to Digital Signal Processing and Filter Design was developed and fine tuned from the author's twenty five years of experience teaching classes in digital signal processing Following a step by step approach students and professionals quickly master the fundamental concepts and applications of discrete time signals and systems as well as the synthesis of these systems to meet specifications in the time and frequency domains Striking the right balance between mathematical derivations and theory the book features Discrete time signals and systems Linear difference equations Solutions by recursive algorithms Convolution Time and frequency domain analysis Discrete Fourier series Design of FIR and IIR filters Practical methods for hardware implementation A unique feature of this book is a complete chapter on the use of a MATLAB r tool known as the FDA Filter Design and Analysis tool to investigate the effect of finite word length and different formats of quantization different realization structures and different methods for filter design This chapter contains material of practical importance that is not found in many books used in academic courses It introduces students in digital signal processing to what they need to know to design digital systems using DSP chips currently available from industry With its unique classroom tested approach Introduction to Digital Signal Processing and Filter Design is the ideal text for students in electrical and electronic engineering computer science and applied mathematics and an accessible introduction or refresher for engineers and scientists in the field Introduction to Microcontrollers G. Jack Lipovski, 2004-09-28 Introduction to Microcontrollers is a comprehensive introductory text reference for electrical and computer engineers and students with little experience with a high level programming language It systematically teaches the programming of a microcontroller in assembly language as well as C and C This books also covers the principles of good programming practice through top down design and the use of data structures It is suitable as an introductory text for a first course on microcomputers that demonstrates what a small computer can do Shows how a computer executes instructions Shows how a high level programming language converts to assembler language Shows how a microcontroller is interfaced to the outside world Hundreds of examples experiments brain teasers and motivators More than 20 exercises at the end of each chapter *Computer Organization, Design, and Architecture, Fifth Edition* Sajjan G. Shiva, 2013-12-20 Suitable for a one or two semester undergraduate or beginning graduate course in computer science and computer engineering Computer Organization Design and Architecture Fifth Edition presents the operating principles capabilities and limitations of digital computers to enable the development of complex yet efficient systems With 11 new sections and four revised sections this edition takes students through a solid up to date exploration of single and multiple processor systems embedded architectures and performance evaluation See What's New in the Fifth Edition Expanded coverage of embedded systems mobile processors and cloud computing Material for the Architecture and Organization part of the 2013 IEEE ACM Draft

Curricula for Computer Science and Engineering Updated commercial machine architecture examples The backbone of the book is a description of the complete design of a simple but complete hypothetical computer The author then details the architectural features of contemporary computer systems selected from Intel MIPS ARM Motorola Cray and various microcontrollers etc as enhancements to the structure of the simple computer He also introduces performance enhancements and advanced architectures including networks distributed systems GRIDs and cloud computing Computer organization deals with providing just enough details on the operation of the computer system for sophisticated users and programmers Often books on digital systems architecture fall into four categories logic design computer organization hardware design and system architecture This book captures the important attributes of these four categories to present a comprehensive text that includes pertinent hardware software and system aspects

Low-Power Processors and Systems on Chips Christian Piguet, 2018-10-03 The power consumption of microprocessors is one of the most important challenges of high performance chips and portable devices In chapters drawn from Piguet's recently published Low Power Electronics Design this volume addresses the design of low power microprocessors in deep submicron technologies It provides a focused reference for specialists involved in systems on chips from low power microprocessors to DSP cores reconfigurable processors memories ad hoc networks and embedded software Low Power Processors and Systems on Chips is organized into three broad sections for convenient access The first section examines the design of digital signal processors for embedded applications and techniques for reducing dynamic and static power at the electrical and system levels The second part describes several aspects of low power systems on chips including hardware and embedded software aspects efficient data storage networks on chips and applications such as routing strategies in wireless RF sensing and actuating devices The final section discusses embedded software issues including details on compilers retargetable compilers and coverification tools Providing detailed examinations contributed by leading experts Low Power Processors and Systems on Chips supplies authoritative information on how to maintain high performance while lowering power consumption in modern processors and SoCs It is a must read for anyone designing modern computers or embedded systems

Video, Speech, and Audio Signal Processing and Associated Standards Vijay Madisetti, 2018-09-03 Now available in a three volume set this updated and expanded edition of the bestselling The Digital Signal Processing Handbook continues to provide the engineering community with authoritative coverage of the fundamental and specialized aspects of information bearing signals in digital form Encompassing essential background material technical details standards and software the second edition reflects cutting edge information on signal processing algorithms and protocols related to speech audio multimedia and video processing technology associated with standards ranging from WiMax to MP3 audio low power high performance DSPs color image processing and chips on video Drawing on the experience of leading engineers researchers and scholars the three volume set contains 29 new chapters that address multimedia and Internet technologies tomography radar systems architecture standards and future applications in

speech acoustics video radar and telecommunications This volume Video Speech and Audio Signal Processing and Associated Standards provides thorough coverage of the basic foundations of speech audio image and video processing and associated applications to broadcast storage search and retrieval and communications

Embedded Systems Architecture Tammy Noergaard, 2012-12-31 Embedded Systems Architecture is a practical and technical guide to understanding the components that make up an embedded system s architecture This book is perfect for those starting out as technical professionals such as engineers programmers and designers of embedded systems and also for students of computer science computer engineering and electrical engineering It gives a much needed big picture for recently graduated engineers grappling with understanding the design of real world systems for the first time and provides professionals with a systems level picture of the key elements that can go into an embedded design providing a firm foundation on which to build their skills Real world approach to the fundamentals as well as the design and architecture process makes this book a popular reference for the daunted or the inexperienced if in doubt the answer is in here Fully updated with new coverage of FPGAs testing middleware and the latest programming techniques in C plus complete source code and sample code reference designs and tools online make this the complete package Visit the companion web site at <http://booksite.elsevier.com/9780123821966> for source code design examples data sheets and more A true introductory book provides a comprehensive get up and running reference for those new to the field and updating skills assumes no prior knowledge beyond undergrad level electrical engineering Addresses the needs of practicing engineers enabling it to get to the point more directly and cover more ground Covers hardware software and middleware in a single volume Includes a library of design examples and design tools plus a complete set of source code and embedded systems design tutorial materials from companion website

The Technical Writing Process Marilyn Schauer Samuels, 1989 Drawing on current research in cognitive science and the sociology of knowledge real industry samples and cases and the author s twenty years of teaching experience in academia and business this book follows the processes of technical writing from reader oriented problem solving through document design to final editing Considering visual aids and matters of style throughout it provides a stimulating balance of theory and practice to guide writers towards effective technical communication

Computer Organization, Design, and Architecture Sajjan G. Shiva, 2007-11-30 Suitable for a one or two semester undergraduate or beginning graduate course in computer science and computer engineering Computer Organization Design and Architecture Fourth Edition presents the operating principles capabilities and limitations of digital computers to enable development of complex yet efficient systems With 40% upd

Technical Communication Michael H. Markel, Mike Markel, 2012-01-04 This volume provides students with accessible and easy to follow strategies for tackling the major types of documents from writing reports to job applications Interactive exercises are included to provide engaging scenarios for writing practice

Scientific and Technical Aerospace Reports , 1993

Introduction to Parallel Computing Wesley P. Petersen, Peter Arbenz, 2004 This is a practical student guide to scientific computing on parallel

computers working up from a hardware instruction level to shared memory machines and finally to distributed memory machines

Catalog of Copyright Entries. Third Series Library of Congress. Copyright Office, 1967 Includes Part 1 Number 2 Books and Pamphlets Including Serials and Contributions to Periodicals July December The Digital Signal Processing Handbook VIJAY MADISETTI, 1997-12-29 The field of digital signal processing DSP has spurred developments from basic theory of discrete time signals and processing tools to diverse applications in telecommunications speech and acoustics radar and video This volume provides an accessible reference offering theoretical and practical information to the audience of DSP users This immense compilation outlines both introductory and specialized aspects of information bearing signals in digital form creating a resource relevant to the expanding needs of the engineering community It also explores the use of computers and special purpose digital hardware in extracting information or transforming signals in advantageous ways Impacted areas presented include Telecommunications Computer engineering Acoustics Seismic data analysis DSP software and hardware Image and video processing Remote sensing Multimedia applications Medical technology Radar and sonar applications This authoritative collaboration written by the foremost researchers and practitioners in their fields comprehensively presents the range of DSP from theory to application from algorithms to hardware *Memory Systems and Pipelined Processors* Harvey G. Cragon, 1996 Memory Systems and Pipelined Processors Automated Surface Observing System, 1997 Design and Implementation of a Cross Platform Real-time Operating System and Embedded Hardware Driver Model Christopher John Nitta, 2004 **Embedded Systems** Mr. Rohit Manglik, 2023-05-23 This book offers a detailed exploration of embedded systems focusing on key concepts methodologies and practical implementations relevant to modern engineering and technology practices **National Library of Medicine Audiovisuals Catalog** National Library of Medicine (U.S.), Hardware Configuration for a Real-time Multiprocessor Simulator, 1986 Publications of the National Institute of Standards and Technology ... Catalog National Institute of Standards and Technology (U.S.), 1991

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